



Software Engineer with Facebook Experience

Are you ready to be excited every morning for your day to begin? Arkadium employees share the common trait of loving their jobs. Why? Because they are surrounded by the smartest, most talented and fun professionals in gaming. At Arkadium we work hard and play hard and are looking for exceptional people to join us in our quest to become the most successful casual games company in the world. Those who join us get competitive salaries, 401k, medical and dental benefits, and a vibrant work environment replete with white boards, game nights and bake-offs. We're not a flash in the pan either. We've been around for 8 years and are proud to be the one of the few in the industry who survived the economic crisis without a single layoff. Even better, we've built the business from the ground up on our own profits - we are not beholden to VCs, and we don't change our vision and products on a quarterly basis. When we're not making awesome games, we're laughing - all in the heart of the greatest city in the world.

Arkadium is seeking a talented software developer with experience with, and passion for, game and social networking development. We are looking for an individual who will strengthen our NYC development team and play a leading and mentoring role in the area of social and Facebook game development.

The ideal candidate has a B.S. in Computer Science and at least 3 years of professional development experience. He or she has solid, recent and proven experience in developing Facebook applications and/or games, as well as Facebook Connect or Open Graph integrated web solutions. The candidate is not only an experienced developer, but also well versed in related tasks, including writing technical/API documentation, source code review, analysis and optimization, general verbal and written communication with both technical and non-technical audiences.



Responsibilities

- Implement Facebook client/server solutions.
- Implement web and backend applications to support existing and new games.
- Participate in technical and architectural decisions.
- Ensure that the company stays on the bleeding edge of social network (i.e. Facebook) development technologies and best practices.
- Track and communicate changes in Facebook and other social game development platforms, APIs, policies and best practices.

Requirements

- B.S or M.Sc. in Computer Science or related field.
- 3+ years of professional development experience.
- Excellent problem solving skills.
- Visual Studio .NET 2008
- .Net 3.5 / C# / ADO.Net expert level experience.
- Adobe ActionScript knowledge.
- Demonstrated strong knowledge of Facebook APIs, including Facebook Connect and Open Graph.
- Good understanding of current development tools, libraries, trends and practices.
- IIS Development / Web Services / WCF expert level experience.
- Solid grasp of version control and related best practices.
- Good understanding of industry standards, naming conventions and best practices.
- Experience with design patterns.
- SQL Server development experience.
- Modeling language experience, UML preferred.
- Experience with enterprise level production environments and deployments.
- "Gamers" preferred; should have a strong interest in gaming and familiarity with the video games industry, including current trends in console, PC, web and mobile game development.
- Must have the flexibility to occasionally be available outside core working hours to meet important deadlines, respond to project emergencies or bridge the gap with our international offices.
- Bonus: Fluency in Russian (not a requirement)

How to Apply

Please direct all applications, in the form of a cover letter and resume, to jobs@arkadium.com with "Software Engineer Facebook" in the subject line.

