



Technical Project Manager


Are you ready to be excited every morning for your day to begin? Arkadium employees share the common trait of loving their jobs. Why? Because they are surrounded by the smartest, most talented and fun professionals in gaming. At Arkadium we work hard and play hard and are looking for exceptional people to join us in our quest to become the most successful casual games company in the world. Those who join us get competitive salaries, 401k, medical and dental benefits, and a vibrant work environment replete with white boards, game nights and bake-offs. We're not a flash in the pan either. We've been around for 8 years and are proud to be the one of the few in the industry who survived the economic crisis without a single layoff. Even better, we've built the business from the ground up on our own profits - we are not beholden to VCs, and we don't change our vision and products on a quarterly basis. When we're not making awesome games, we're laughing - all in the heart of the greatest city in the world.

Arkadium is seeking an experienced Technical Project Manager to join our team in our NYC office. The Technical Project Manager will straddle the border between project management and software development. He or she will coordinate multiple development schedules to ensure timely delivery of development (beta) and production releases that meet quality assurance standards.

The ideal candidate has at least a Bachelor's degree in a Computer Science or other science related field, alternatively Business Administration or similar. He or she has solid hands on experience with software development and architecture as well as proven success in project management. The candidate has the ability to communicate effectively with a variety of internal and external roles with vastly different levels of technical abilities. The candidate has a strong ability to create and prioritize technical schedules in response to immediate requirements, while not losing sight of strategic goals and architectural integrity and longevity.

Responsibilities

- Manage and facilitate communication between internal and external stakeholders and engineering team.
- Translate requirements to technical full product lifecycle tasks and milestones, all the way from the first sprint planning meeting to final deployment.
- Ensure that the visions and roadmaps of the Engineering Director and engineering team are followed.
- Derive technical tasks and milestones from written requirements as well as verbal conversations.
- Understand the need of both external clients and internal game producers, as well as the capabilities of the engineering team, and make sure that they align harmoniously.

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- Effectively manage and communicate technical schedules, deliverables and milestones both internally and externally.
 - Effectively manage involvement in multiple projects.
 - Ensure that game producers and other internal stakeholders have clear visibility into the technical progress of a project.
 - Ensure that engineers have clear view of the big picture, including internal and external deliverables and expectations.
 - Early identify product-requirement discrepancies and other technical pitfalls.

Qualifications

- Bachelor's degree in Computer Science, other science related field, Business or Management. Master's degree is preferred.
- 7 years of experience in software development and project management.
- 3+ years of technical project management experience.
- Hands on technical experience in a predominantly Microsoft environment, with technologies including Windows, .NET, IIS, WCF/Web Services, JavaScript and ActionScript development.
- Experience with agile software development, and a good understanding of its benefits as well as challenges.
- Experience implementing project management processes, methods and tasks.
- Demonstrated ability to accurately determine scope, project level of effort, and project timelines for development projects.
- Excellent communication skills and strong writing skills.
- Experience with project management software.
- Modeling language experience, UML preferred.
- Good understanding of enterprise level software development and deployments
- Experience with social (i.e. Facebook) development projects is a plus.
- Strong multitasking skills and attention to detail; position will require simultaneous oversight of many projects with individual goals and deadlines across a variety of genres.
- Must have the flexibility to be available outside core working hours on occasion to meet important deadlines, respond to project emergencies or bridge the gap with our international offices.
- Bonus: Fluency in Russian (not a requirement)

How to Apply

Please direct all applications, in the form of a cover letter and resume, to jobs@arkadium.com with "Technical Project Manager" in the subject line.

